

[LDSO] TRON 2.0 Wiki

Welcome to the [LDSO](#) TRON 2.0 Wiki. This site is intended to be a resource that combines the TRON 2.0 Unofficial FAQ with a mapping/modding editing guide, all of which can be updated and added to by the community.

This Wiki is currently under construction.

Wiki Progress(Everyone)
Complete most sections of the TRON 2.0 Wiki (minus a custom template theme that fits in with the rest of the site).
Deadline: 12.31.2015Start: 10.02.2011
Priority: Normal(10% of total)

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Recent Changes

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- 2014/11/07 20:20   [TRON 2.0](#) - TronFAQ
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- 2014/11/06 23:47   [TRON 2.0 File Downloads](#) - TronFAQ
- 2014/11/06 23:19   [LDSO Project - Blender .LTA Model plugin](#) - TronFAQ
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- 2014/11/06 23:13   [LDSO Project - Ancient Disc Mod](#) - TronFAQ
- 2014/11/06 23:12   [LDSO Project - xMDK \(xistence's Map Development Kit\)](#) - TronFAQ
- 2014/11/06 23:10   [LDSO Project - LDSO2LTA](#) - TronFAQ
- 2014/11/06 23:10   [LDSO Project - TRON 2.0 Self-Installing Editing Tools](#) - TronFAQ
- 2014/11/06 23:09   [LDSO Project - REZ Handler](#) - TronFAQ
- 2014/11/06 23:02   [LDSO Project - TRON 2.0 Complete Map Pack](#) - TronFAQ

From:

<http://www.ldso.net/tronwiki/> - [LDSO] LivingDead System Operators - TRON 2.0 Gaming Clan and Developers Wiki

Permanent link:

<http://www.ldso.net/tronwiki/doku.php?id=start>

Last update: **2014/11/06 20:29**